

WO-I Enter Finished Production
 → This is the step of telling EVO how many of FG's were made.

Date Received	Mark Order No	Me11	Este Costs	Actual Costs
		Setup	0.00	0.00
		Labor	0.00	0.00
		OutPr	0.00	0.00
		FJWH	0.00	0.00
		VerH	0.00	0.00
		Misc	0.00	0.00
		Extra	0.00	0.00
		Total	0.00	0.00

Current Costs: Avg Last \$1.0000, Std 0.00000

There are cost implications for errors made in this process – please ask for help if you are unsure of your entries.

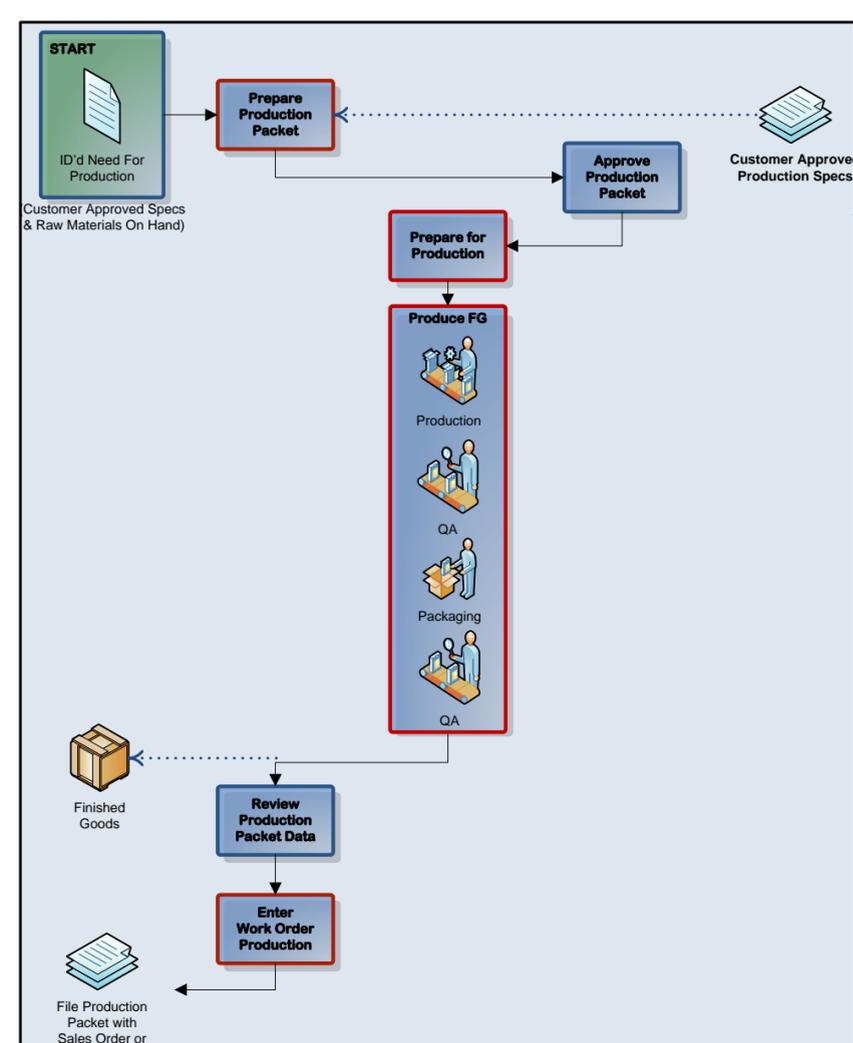
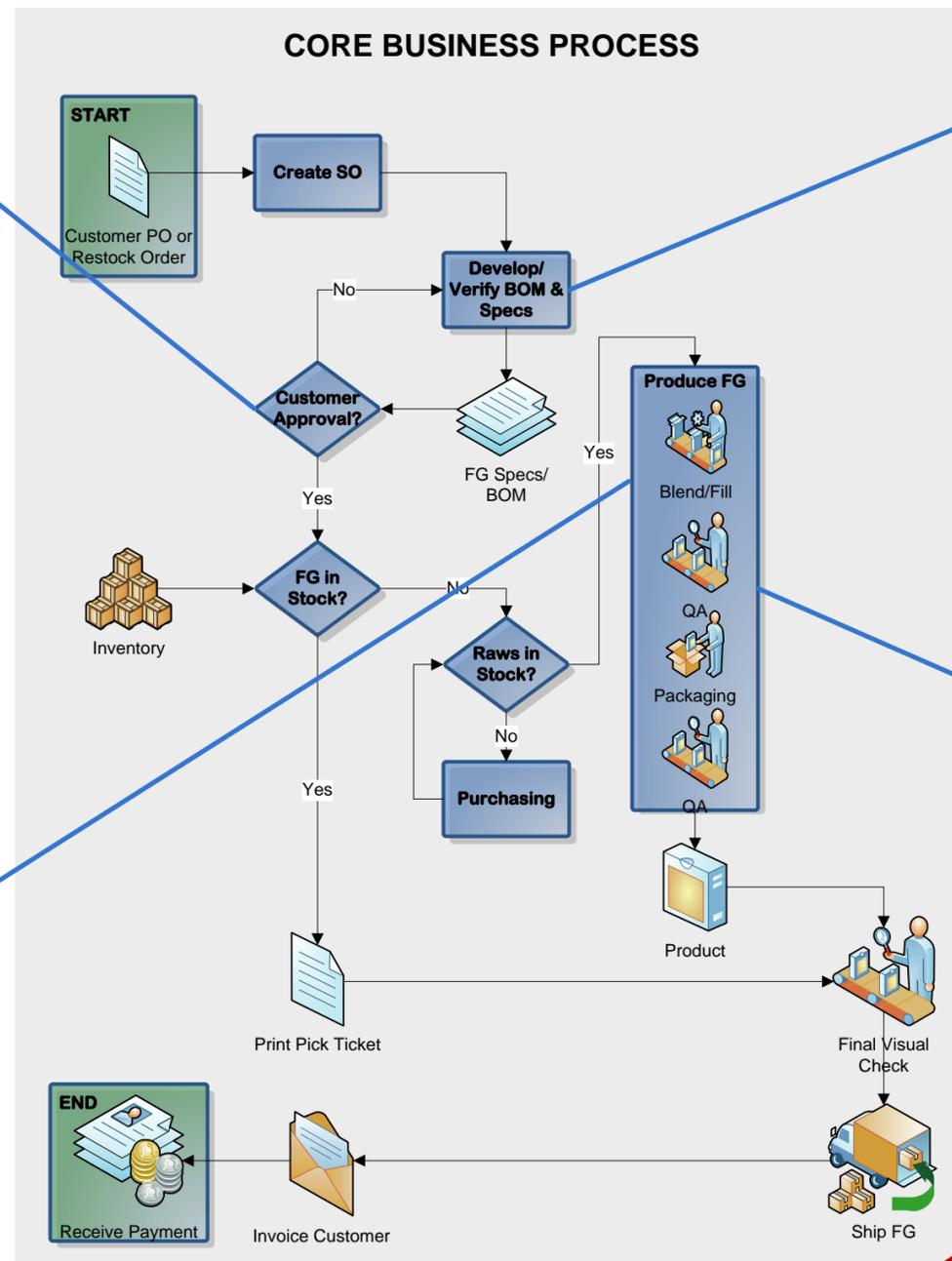
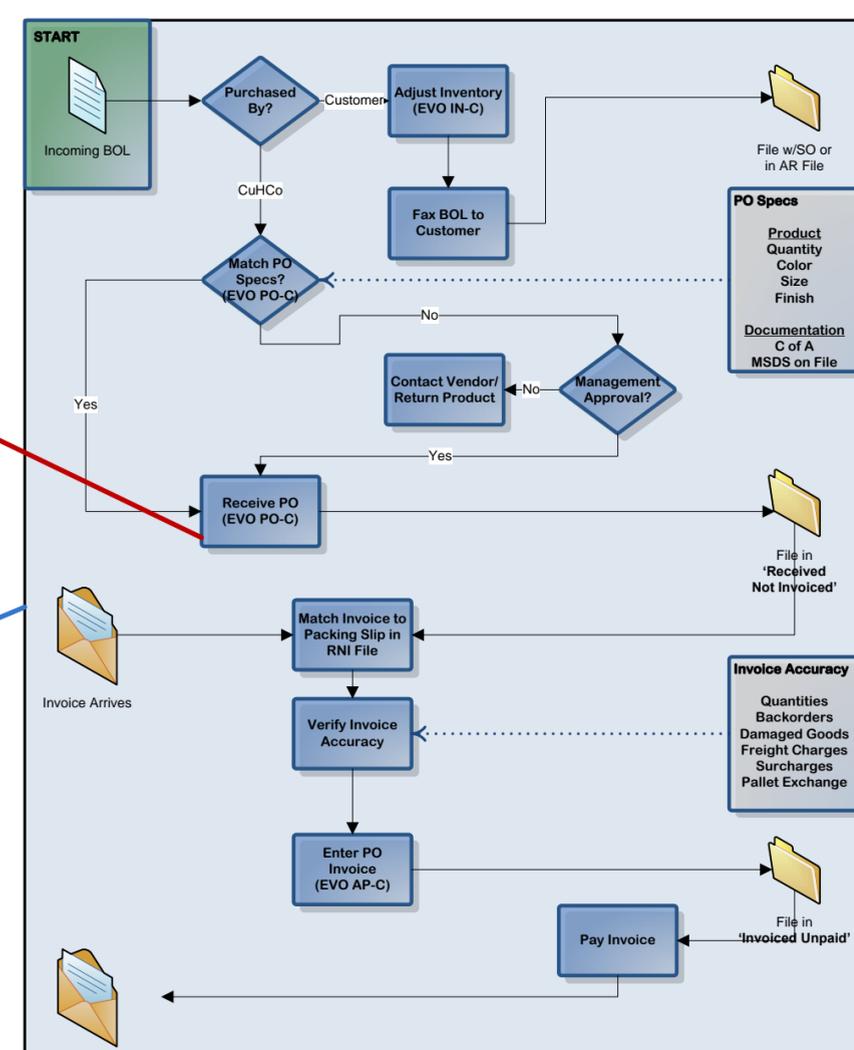
Use the EVO default answer to any field/question not addressed below.

To Enter Finished Production:

1. Date of completion
2. Work Order Number
3. Qty Good Completed
4. Scrap Quantity/Scrap Code - If applicable
5. Actual Unit Cost - Should be w/in 10% of Last Cost
6. Lot Number - If applicable

To Back Out Finished Production:

1. Reopen WO-I Menu (to clear old data)
2. Click on at bottom
3. Enter WO Number and select entry
4. Back out WO Receipt? - Click 'Yes'



SO-NWO-A Enter Work Orders
 → This is the step of creating the Work Order (Shop Traveler) that will be used during production. There are two work orders (WOs).

1. SO-N Convert Sales Order to Work Order
 This is best when the work order is for a specific customer and the SO line item quantity matches the preferred production quantity. (e.g. Puronics, Bay Market, Baychem)
2. Create Multi-Assembly Work Orders? - Y only if there is a blend or sub-assembly to be made
3. Date - Enter projected production start date
4. Quantity Confirmation Prompt - Verify production quantity to be converted

WO-G Print Travelers

1. Work Order Number - Will be automatically generated when saving
2. Part # - Click LOOKUP or Press F2 to find
3. Quantity
4. Dates
5. The rest of the fields are optional, but enter all available data
6. Click on SAVE or press enter through SAVE

SO-N Convert SO to WO

WO-A Enter Work Orders

